

## Skills

Research

Survey

In-depth Interview

Focus Group Interview

Competitive Analysis

Design

User Persona

Wireframing

Prototyping

Storyboarding

Information Architecture

Branding

User Journey Mapping

Development

R-Studio

HTML/CSS

Java

SQL

React.js

Tools

Figma

Sketch

Adobe XD

Adobe Illustrator

Adobe Photoshop

Miro

InVision

Marvel

Whimsical

Wix

UserTesting.com

## Languages

English

Mandarin

## Awards

Cum Laude

Dean's List

Annual Dean's List

Certificate of High Scholarship

Excellent TA Award

## Education

**2017-09 – University of Washington**

**2021-12** B.S. Informatics (Human-Computer Interaction) - *Seattle, WA*

Major GPA: 3.95/4.00

B.A. English (Language and Literature) - *Seattle, WA*

Major GPA: 3.85/4.00

## Experience

**2021-06 – Xemelgo** UI/UX Design Intern - *Seattle, WA*

**Present**

- Conduct research and design smart manufacturing solutions for factories through sketching, wireframing, and prototyping.
- Re-establish the UX ecosystem for the company by transferring design files from Sketch to Figma.
- Innovate and define a new style guide that encompasses colors, icons, and specific text treatment to ensure design consistency.
- Refine the design iteratively through active feedback sessions from developers and customers.

**2021-03 – MarketFly LLC** Lead UI/UX Design Intern - *Los Angeles, CA*

**2021-06**

- Co-led the design process for the web-based social media management app "MarketFly" by creating storyboards, sketches, low and high-fidelity prototypes using Figma.
- Delegated tasks among designers and co-worked with the product managers and developers in an agile environment to build consensus on both the user flow and functionalities.
- Collaborated with UX writers and researchers to enhance overall user experience from end-to-end.

**2020-09 – NewPoint LLC** Lead UI/UX Design Intern - *Redmond, WA*

**2021-06**

- Built wireframes and user-experience components for the web application "Virtual Job Fair".
- Led design review sessions with the product manager and developers to ensure that the design successfully addresses all stakeholder's needs.
- Created user journey maps and information architecture diagrams for both student and recruiter views by developing at least 20 use cases and 2 user personas for each stakeholder.

## Leadership

**2019-09 – Gravitee Academy** Academic Mentor - *Remote*

**Present**

- Delivered lectures and 1:1 sessions to help high school students prepare for college-level writing.

**2018-01 – Dubshot Photography Club** Co-founder, VP - *Seattle, WA*

**2021-12**

- Organized monthly fundraising events and raised \$500+ each time; led the Outreach team and won 3-5 new sponsorships per quarter.
- Hosted weekly officer meetings and organized a series of events such as, photography workshops, member gathering nights, LinkedIn photo shoot, etc.